



Twitchell Hill Farm Hunter & Medal Show

Saturday September 10th

Entries must be received by Tues. September 6th to avoid late penalties

CLASSES to start at 8:00 AM

TO BE HELD AT:

TWITCHELL HILL FARM

1004 TWITCHELL HILL ROAD NEW HAVEN VERMONT

Judge: Cynsie Broda, USEF "R" Hunter & Hunter Seat Equitation, So Londonderry, VT

Steward: Kathy Kennett, 802-877-3321

Show Manager: Sue Perna, 802-777-1474

Show Secretary: Grace Spatafora, 802-877-9912

Course Designer: Sofia Clark

Veterinarian: Balanced Rhythms Veterinary, 802-758-2545 (on call)

Farrier: R. F. Hall Farrier Service, on grounds, 802-287-1756

EMT on grounds



Affiliated and Pointed:

VERMONT HUNTER JUMPER ASSOCIATION

NEHC 'C' RATED in: Hunter Pleasure

NOT USEF AFFILIATED



Current Coggins Certificate w/ Rabies Required on All Equines

Please be advised that cell phones do not work on the Twitchell Hill Farm property although there is WiFi near the house.

Mail-in Entries should be directed to:

Grace Spatafora

491 Round Barn Road,

Ferrisburgh, Vermont

Online entries also possible at: horseshowing.com

Champion & Reserve ribbons/prizes awarded in all Equitation and Hunter divisions with 4 or more entries.

The following divisions will be combined if numbers warrant:

Short Stirrup and Long Stirrup, Children's and Adult Amateur Hunter, NEHC Adult Amateur & Junior Medals

Unjudged Warm-up is PAID and starts at ground-poles and runs all day before each fence height. May be entered once at each height by each horse/rider combination. Any exceptions will be at Show Manager's discretion. Warm up(s) must be first round. Warm-up course will be AS POSTED.

Food and refreshments available all day!

TWITCHELL HILL FARM HUNTER & MEDAL SHOW 2022

Saturday September 10

Horses may flat in the ring starting at 7:00 am

Starting at 8:00

ON SAND/RUBBER ARENA:

120 Beginner Pleasure
102 Beginner Equitation
103 Beginner Horsemanship
Unjudged Warm Up (continues all day)
104 & 105 Beginner Trot Poles
121 Advanced Beginner Pleasure
110 Advanced Beginner Equitation
111 Advanced Beginner Horsemanship
112 & 113 Adv. Beginner Equitation O/F 12"
201 & 202 Short Stirrup Hunter O/F 18"
203 Short Stirrup Handy Hunter
200 Short Stirrup Hunter Under Saddle
270 VHJA Short Stirrup Medal
301 & 302 Long Stirrup Hunter O/F 18"
303 Long Stirrup Handy Hunter
300 Long Stirrup Hunter Under Saddle
271 VHJA Long Stirrup Medal 18"
122-124 NEHC & VHJA Pleasure Horse/Pony
401 VHJA Hunter Hack Horse/Pony
381 & 382 Hopeful Hunter O/F 2'
383 Hopeful Handy Hunter
380 Hopeful Hunter Under Saddle
272 VHJA Hopeful Equitation Medal 2'

ON GRASS JUMPING FIELD:

115/116/117 Preliminary Hunt Seat Eq Flat
101 **Leadline** *followed by LUNCH BREAK
423-24 Young Hunter Over Fences 2'
425 Young Handy Hunter
422 Young Hunter Under Saddle
311-312 Pre-Children's Hunter O/F 2'-2'3"
313 Pre-Children's Handy Hunter
310 Pre-Children's Hunter U/S
353 VHJA 2' Children's Medal

471 VHJA Pony Medal 2' (2'6" to follow Special Hunter U/S)
901/902 Modified Adult Hunter O/F 2'3"-2'6"
903 Modified Adult Handy Hunter
900 Modified Adult Hunter Under Saddle
415-416 Special Working Hunter O/F 2'6"
417 Special Working Handy Hunter
414 Special Working Hunter Handy
471 VHJA Pony Medal (Large/2'6")
470 VHJA Novice Medal 2'6"

2000 Hunter Derby / 1 round with Handy Test in round (fences 2'6")

505-506 Low Working Hunter O/F 2'9"
507 Low Working Handy Hunter
504 Low Working Hunter U/S
605-606 Children's Hunter Horse O/F 3'
607 Children's Handy Hunter Horse
604 Children's Hunter Horse U/S
613-614 Adult Amateur Hunter O/F 3'
615 Adult Amateur Handy Hunter
614 Adult Amateur Hunter U/S

3000 THF Hunter Derby / 2 rounds, 2nd round Handy (fences 3')

671 VHJA Junior Medal 3'

675 NEHC Adult Amateur Medal
771 NEHC Junior Medal

1000 Field Hunter Hack Pairs

SPECIFICATIONS for non-VHJA Classes:

Hunter Derby 2'6": To be shown over at least 8 obstacles and will include some solid fences to simulate outside hunt course obstacles. Course to include 2 or more of the following: trot fence, halt, back, roll back, or hand gallop at course designer's discretion. Up to 6 top horses/riders may be called back to test on flat at judge's discretion. Not rated or pointed.

Hunter Derby 3': To be shown over at least 8 obstacles and will include some solid fences to simulate outside hunt course obstacles. Up to 6 top horses/riders will be called back for a Handy Round to include 2 or more of the following: trot fence, halt, back, roll back, or hand gallop at course designer's discretion. Not rated or pointed.

1000 Field-Hunter Pairs Hack; 2'6"/ 3': Hunter pairs class (2 horses/2 riders;) Open to all riders, juniors, adults and professionals. To be held on the open derby field. Pairs will be judged on the flat as hunters with suitability and manners to count. Each pair will be asked to jump 2 fences abreast or in tandem. The 2 obstacles will be typical field hunter fences (log, coop, post and rail, etc) and there will be a high and low side (2'6/3') to each obstacle. Pairs will decide which horse-rider to jump low or high side. Jumps to count 60% of score. Not rated or pointed.